

**Al-Albait University**  
**Faculty of Information technology**  
**Department of CS**  
**First Semester 2017/2018**

| <u>Course Syllabus</u>                               |  |
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| <b>Course Title:</b><br><b>Programming with Java</b> | <b>Course code: 901211</b>                                 |
| <b>Course Level:</b>                                 | <b>Course prerequisite (s) and/or corequisite (s): OOP</b> |
| <b>Lecture Time:</b>                                 | <b>Credit hours: 3</b>                                     |

**Course module description and objective:**

The objective of this course is to teach students object oriented programming via the Java programming language. By the end of the course, you should be familiar with:

- Java language basics like the types, operators and program control.
- Principles of object oriented programming in Java with classes, inheritance, polymorphism, interfaces, containers and design patterns.
- Exception handling. Java IO,
- Familiarity with the Graphical User Interfaces (GUIs)
- Applet programming basics.

**Text book:****1. Java How To Program (Early Objects) (10th Edition)**

by Paul J. Deitel and Harvey Deitel | Mar 6, 2014

**Reference book:****2. Introduction to Programming with Java: A Problem Solving Approach**

by Dean Dr, John and Ray Dean | Jan 25, 2013

| <u>Allocation of Marks</u> |      |
|----------------------------|------|
| Assessment Instruments     | Mark |
| First Exam                 | 20%  |
| Second Exam                | 20%  |
| Lab                        | 10%  |
| Final Exam                 | 50%  |

**Course/module academic calendar**

| Week | Basic and support material to be covered   | Homework/reports and their due dates |
|------|--|--------------------------------------|
| (1)  | Background, basics of O-O,   |                                      |
| (2)  | Java Syntax<br><b>Primitive Data Types and Classes:</b><br>Primitive Data Types<br>Input/output statements<br>Procession Numerical Data<br>Calling Methods using Dot Notation<br>String and Math Class |                                      |

|          |  |  |
|----------|--|--|
| (3,4)    | Simple Java Applications   |  |
| (5)      | Java Applications ...  |  |
| (6)      | Object Based Programming<br><b>Object oriented Design</b><br>Definitions of Class, Field, Method, and Constructor<br>Instance methods versus Class methods.<br>Argument/Parameter correspondence.<br>Methods output.<br>Using <i>This</i> keyword.                   |  |
| (7)      | Object based programming.<br><b>First exam</b>   |  |
| (8)      | <b>Control Structures: Decisions and Loops</b><br><br>Boolean Expressions.<br>The if statement.<br>Multiple-Alternative Decisions.<br>Counting loops<br>State-Controlled Loops   |  |
| (9, 10)  | <b>Arrays and Strings</b><br>Declaration<br>Operations On Whole Arrays.<br>Passing Arrays to Methods.<br>Searching and Sorting arrays.<br>Array of Objects.<br>2-D Arrays  |  |
| (11)     | Class Hierarchies, Inheritance, and Interface<br><br><ul style="list-style-type: none"> <li>• Class Hierarchies and Inheritance.</li> <li>• Operations in a Class Hierarchy.</li> <li>• Polymorphism.</li> <li>• Interfaces.</li> <li>• Abstract Classes.</li> </ul> |  |
| (12, 13) | Class Hierarchies, Inheritance, and Interfaces.  |  |
| (14)     | I/O streams<br><b>Second Exam</b>  |  |
| (15)     | Exception handling   |  |
| (16)     | Final Exam   |  |

**Expected workload:**

On average students need to spend 2 hours of study and preparation for each 50-minute lecture/tutorial.

**Attendance policy:**

Absence from lectures and/or tutorials shall not exceed 15%. Students who exceed the 15% limit without a medical or emergency excuse acceptable to and approved by the Dean of the relevant college/faculty shall not be allowed to take the final examination and shall receive a mark of zero for the course. If the excuse is approved by the Dean, the student shall be considered to have withdrawn from the course.